Conference Programme

Thursday, June 3, 2010
MIT-huset, room MA 156

8:15–8:30  Opening

Session 1  Applications of Mobile Technology
Chair: Frank Drewes
8:30–9:00  Marike Brunberg: Opportunities and Challenges when Applying Mobile Technology in Health Care
9:00–9:30  Stefan Isaksson: Possible Applications of RFID Technology in Tourism Services
9:30–10:00  Fredrik Jonsson: Determining Transportation Mode in Mobile Phones Using Human Agent Movements

10:00–10:30  Coffee break

Session 2  Design Guidelines
Chair: Jürgen Börstler
10:30–11:00  Tina Fornander: Design Guidelines for Customer Confidence in Company Ability to Handle Personal Information
11:00–11:30  Niclas Jonasson: Designing for Collaboration: Interface Guidelines for Improving Co-Located Collaboration on Tabletop Displays
11:30–12:00  Erik Olofsson: Wellness Applications: Design Guidelines to Encourage Physical Activity

12:00–13:00  Lunch break

Session 3  Interaction with Mobile Devices
Chair: Håkan Gulliksson
13:00–13:30  Lisa Bylund: Techniques Enabling Camera-Based Interaction Styles for Mobile Phones
13:30–14:00  Simon Edström: Improving Web Browsing on Mobile Devices Using Focus and Zooming
14:00–14:30  Mikael Niva: Exploring Virtual 3D Maps Using iPhone: Suggesting a Suitable Interaction Technique

14:30–15:00  Coffee break

Session 4  Making “New” Technology Useful
Chair: Dipak Surie
15:00–15:30  Ragnar Asplund: Vision-Based People Detection by Mobile Robots
15:30–16:00  Alan Larsson: The Use of Tablet Computers at Universities to Promote the Learning and Teaching Capabilities of Lecturers and Students
16:00–16:30  Jonny Strömberg: Tools to Bring a Blog onto the Semantic Web

16:30–16:45  Best Paper and Best Presentation Awards