

Checking Whether an Automaton Is Monotonic Is NP-complete

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Monotonic automata

We deal with complete (semi)automata $\mathcal{A} = (Q, \Sigma, \delta)$.

Monotonic automaton

An automaton is **monotonic** if there exists a linear order \preceq on Q such that:

for every $p, q \in Q$ and $a \in \Sigma$, if $p \preceq q$ then $\delta(p, a) \preceq \delta(q, a)$.

Immediately we have also that $p \preceq q$ implies $\delta(p, w) \preceq \delta(q, w)$, for every word $w \in \Sigma^*$.

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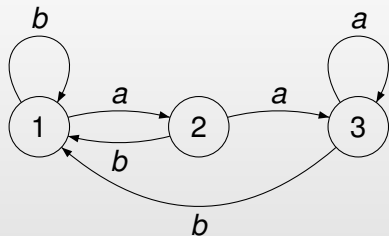
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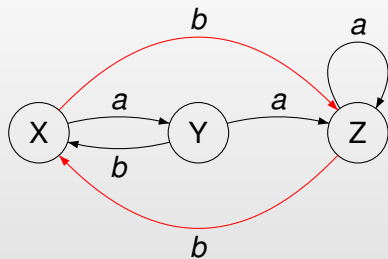
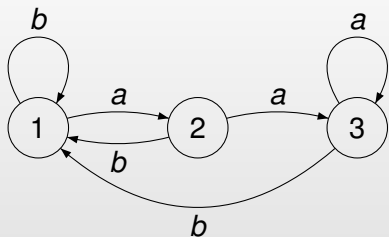
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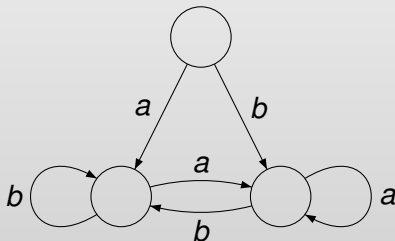
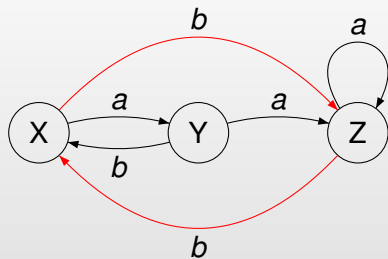
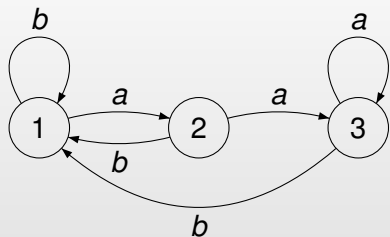
Examples of monotonic automata



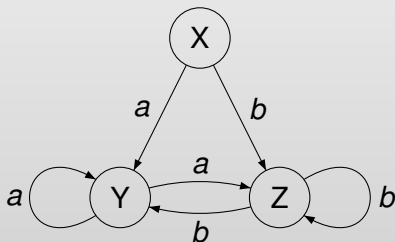
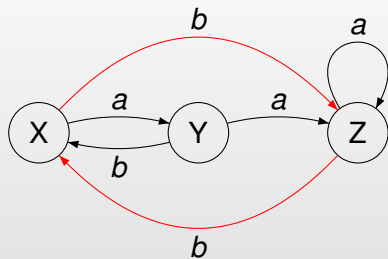
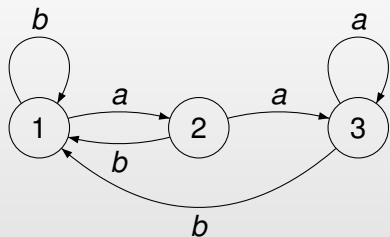
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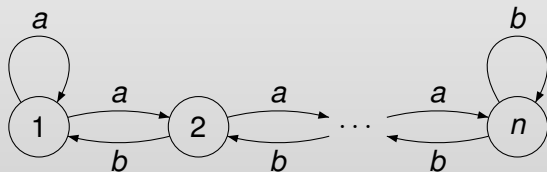
Examples of monotonic automata



$X \prec Y$ then (by a) $Y \prec Z$, but $X \prec Z$ implies (by b) $Z \prec Y$.

Monotonic automata

- A proper subclass of **aperiodic** automata (aperiodic – transformations induced by words do not have non-trivial cycles).
- (Gomes, Howie 1992) Maximal transition semigroups are isomorphic to the transition semigroup of:



- This contains all $\binom{2n-1}{n}$ order-preserving transformations.

Oriented automata

- Introduced by Eppstein (1990) under the term “monotonic”.
- Automata with a cyclic order of the states rather than linear.
- This is a wider class containing monotonic automata.

Oriented automata

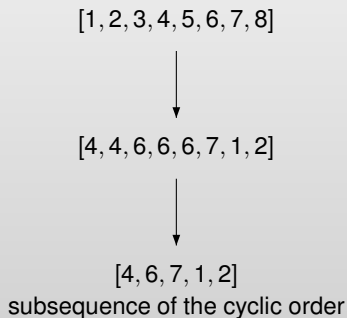
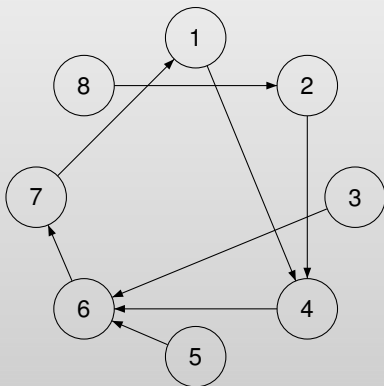
Definition of an oriented automaton

An automaton is **oriented** if there is a cyclic order of the states that is preserved by the actions of all letters.

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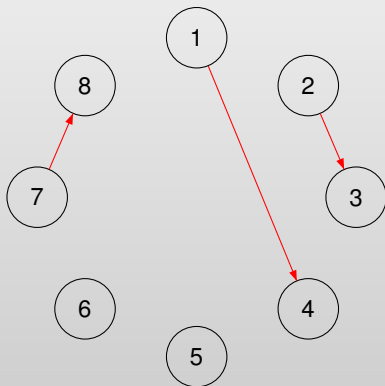
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This transformation does not preserve the cyclic order.

Motivation

- Monotonic automata appears in several contexts (e.g. as building blocks in largest aperiodic semigroups, infiniteness of the dot-depth hierarchy).
- Recognizing languages recognized by monotonic automata.

Applications in synchronizing automata

- Tight bounds for the length of the shortest reset words:
 - Monotonic: $n - 1$ (Ananichev, Volkov 2004).
 - Oriented: $(n - 1)^2$ (Eppstein 1990).
- **Polynomial algorithms** finding a shortest reset word of a given automaton with a preserved order, which is a hard problem in general.

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Theorem

The problem of checking whether a given automaton over at least binary alphabet is monotonic is NP-complete.

Proof

- 1 First we reduce from **Monotone Not-All-Equal 3SAT**.
 - Like 3SAT, but the formula is satisfied if and only if every clause contains at least one true and one false literal.
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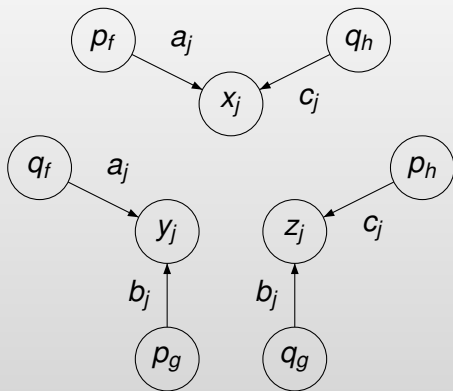
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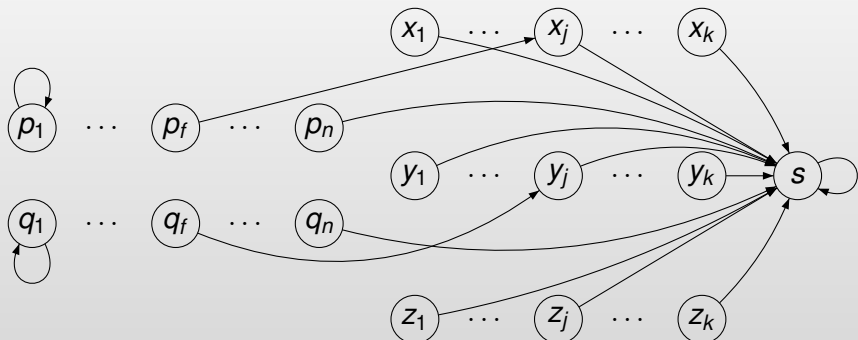
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The clause gadget



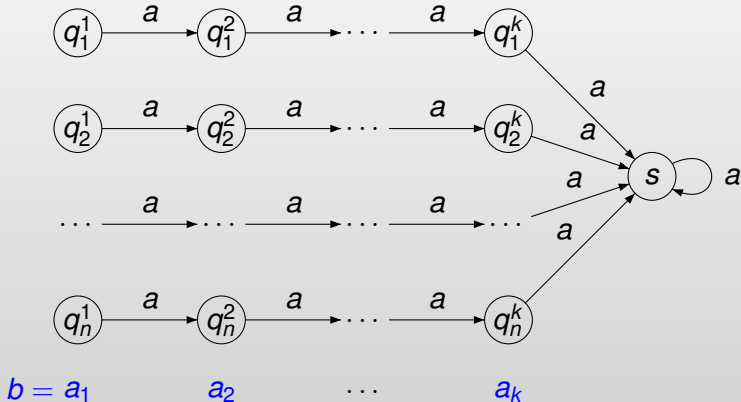
The clause gadget for a j -th clause (v_f, v_g, v_h) .

The construction



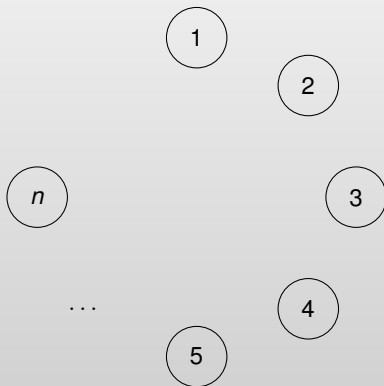
The action of the letter a_j , where v_f is the first variable in C_j .

Restriction to binary alphabets



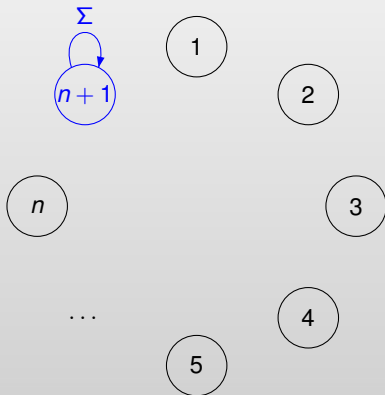
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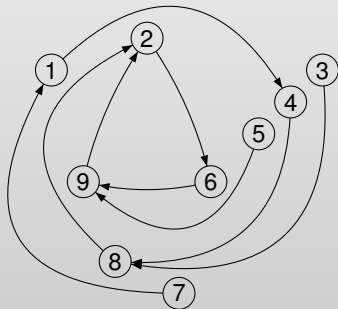


This is oriented if and only if the original automaton is monotonic.

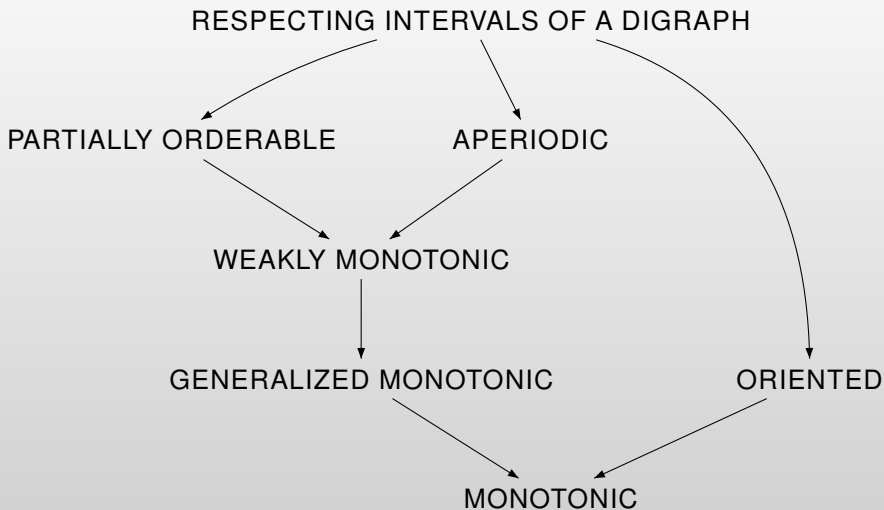
A note about unary alphabets

Unary alphabets

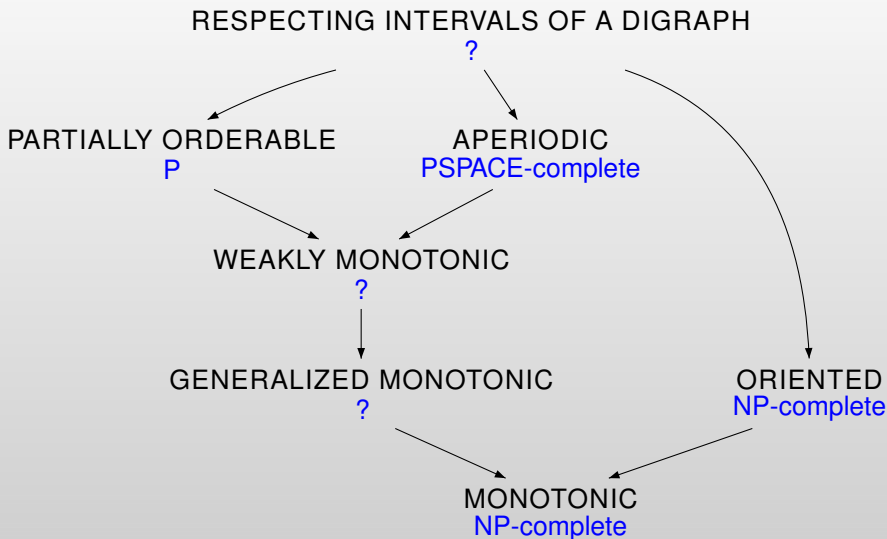
- A unary automaton is monotonic if and only if the letter has no non-trivial cycle.
- A unary automaton is oriented if and only if all cycles of the letter have the same length.



Inclusion relations with other subclasses



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Summary

- From the algorithmic point of view, usefulness of monotonicity and orientability is limited if do not know the preserved order.
- Complexity of recognizing generalized and weakly monotonic?
- Complexity of recognizing automata respecting intervals of a digraph?

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